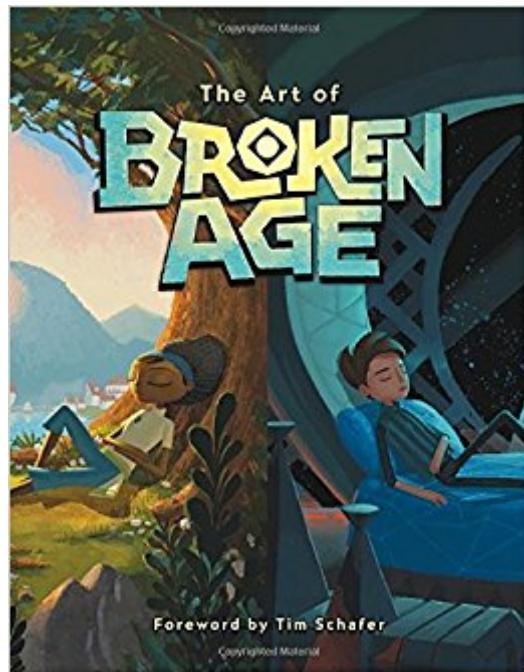


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The Art Of Broken Age



Synopsis

With *Broken Age*, adventure gaming auteur Tim Schafer returned for the first time in 16 years to the genre that he helped create, and after a historic, record-breaking crowdfunding campaign, the full adventure is here in all its beautiful, hand-painted glory! Now, Dark Horse Books is proud to partner with Double Fine Productions to offer an intimate look into the worlds of *Broken Age*! Featuring hundreds of pieces of art, and commentary from the notable voices of director Tim Schafer, lead artist Nathan "Bagel" Stapley, concept artists Peter Chan and Scott Campbell, art director Lee Petty, and more!

Book Information

Hardcover: 120 pages

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Customer Reviews

"*Broken Age* is an absolute joy of an adventure. It's filled with unforgettable characters, incredible puzzles, and one of the most gorgeous worlds you'll find in games." -IGN "I haven't felt this surge of nostalgia and excitement about a game in a long time, and I truly think *Broken Age* will be looked back fondly as one of the greats." -Destructoid

my daughter loves it

This is the companion artbook for *Broken Age* a game that made history by being the largest crowdfunded game on Kickstarter at that time with over USD \$3.3 million raised. The developer has been praised for their transparency for communicating what it's like to create a video game. This 120-page hardcover is a lovely companion that features the concept art for the game. There are lots

of sketches and beautiful coloured development art for the characters and environment. It's really cool to see the amount of creativity in the designs and ideas. If I didn't know that the artworks are for game development, I would have thought they are from children picture books. I like the colour choices, overall look and feel. This should be a good buy for fans of the game who like the art direction of the game. (See more pictures of the book on my blog. Just visit my profile for the link.)

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